

⚠ 1500 Pts - US Tank Company

Name	#	Group	Rat	Team	Mobility	Range	ROF	AT	FP	Front	Side	Top	Cost
Company HQ	1	CHQ	CT										140
M4, M4A1, or M4A3 Sherman	2			Tank	Fully-tracked					6	4	1	[0]
M3 75mm gun	1					32"/80cm	2	10	3+				[0]
<i>Smoke</i>													
.50 cal AA MG	1					16"/40cm	3	4	5+				[0]
ROF 1 if other weapons fire.													
Coax MG	1					16"/40cm	3	2	6				[0]
ROF 1 if other weapons fire.													
Hull MG	1					16"/40cm	3	2	6				[0]
ROF 1 if other weapons fire.													
Tank Platoon	1	Combat	CT										445
M4A1 (76mm) Sherman	5			Tank	Fully-tracked					7	4	1	[0]
<i>Protected Ammo</i>													
M1 76mm gun	1					32"/80cm	2	12	3+				[0]
.50 cal AA MG	1					16"/40cm	3	4	5+				[0]
ROF 1 if other weapons fire.													
Coax MG	1					16"/40cm	3	2	6				[0]
ROF 1 if other weapons fire.													
Hull MG	1					16"/40cm	3	2	6				[0]
ROF 1 if other weapons fire.													
Tank Platoon	1	Combat	CT										345
M4, M4A1, or M4A3 Sherman	5			Tank	Fully-tracked					6	4	1	[0]
M3 75mm gun	1					32"/80cm	2	10	3+				[0]
<i>Smoke</i>													
.50 cal AA MG	1					16"/40cm	3	4	5+				[0]
ROF 1 if other weapons fire.													
Coax MG	1					16"/40cm	3	2	6				[0]
ROF 1 if other weapons fire.													
Hull MG	1					16"/40cm	3	2	6				[0]
ROF 1 if other weapons fire.													
Armored Rifle Platoon	1	Support	CT										240
HQ Section	1												[0]
Rifle team	2			Infantry	Infantry	16"/40cm	1	2	6				[0]
M3 37mm gun	1			Gun	Light	24"/60cm	3	7	4+				[0]
<i>Gun shield</i>													
M3 half-track	1			Transp	Half-tracked					1	0	0	[0]
.50 cal AA MG	1					16"/40cm	3	4	5+				[0]
ROF 1 if other weapons fire.; <i>Passenger-fired:</i>													
Rifle Squad	2												[0]
Rifle team	2			Infantry	Infantry	16"/40cm	1	2	6				[0]
Bazooka team	1			Infantry	Infantry	8"/20cm	1	10	5+				[0]
Tank Assault 4													
M3 half-track	1			Transp	Half-tracked					1	0	0	[0]
AA MG	1					16"/40cm	3	2	6				[0]
ROF 1 if other weapons fire.; <i>Passenger-fired:</i>													
60mm Mortar Squad	1												[0]
M2 60mm mortar	1			Gun	Man-packed	24"/60cm	2	1	3+				[0]
Can fire over friendly troops.													
Firing Bombardment	1					32"/80cm	-	1	6				[0]
Bazooka team	1			Infantry	Infantry	8"/20cm	1	10	5+				[0]
Tank Assault 4													
M3 half-track	1			Transp	Half-tracked					1	0	0	[0]
AA MG	1					16"/40cm	3	2	6				[0]
ROF 1 if other weapons fire.; <i>Passenger-fired:</i>													
Light Machine-gun Squad	1												[0]
M1919 LMG	2			Gun	Man-packed	16"/40cm	5	2	6				[0]
ROF 2 when pinned down													
Bazooka team	1			Infantry	Infantry	8"/20cm	1	10	5+				[0]
Tank Assault 4													
M3 half-track	1			Transp	Half-tracked					1	0	0	[0]
.50 cal AA MG	1					16"/40cm	3	4	5+				[0]
ROF 1 if other weapons fire.; <i>Passenger-fired:</i>													

Name	#	Group	Rati	Team	Mobility	Range	ROF	AT	FP	Front	Side	Top	Cost
Armored Field Artillery Battery	1	Support	CT										185
HQ Section	1												[0]
Carbine team	1			Infantry	Infantry	8"/20cm	1	2	6				[0]
Jeep	1			Transp	Jeep								[0]
Staff team	1			Infantry	Heavy								[0]
M2 half-track	1			Transp	Half-tracked					1	0	0	[0]
.50 cal AA MG	1					16"/40cm	3	4	5+				[0]
ROF 1 if other weapons fire.; <i>Passenger-fired</i> :													
Observer M4, M4A1, or M4A3	1			Tank	Fully-tracked					6	4	1	[0]
Sherman OP	Observer Sherman OP tanks cannot launch assaults.												
M3 75mm gun	1					32"/80cm	1	10	3+				[0]
<i>Smoke</i>													
.50 cal AA MG	1					16"/40cm	3	4	5+				[0]
ROF 1 if other weapons fire.													
Coax MG	1					16"/40cm	3	2	6				[0]
ROF 1 if other weapons fire.													
Hull MG	1					16"/40cm	3	2	6				[0]
ROF 1 if other weapons fire.													
Gun Section	1												[0]
M7 Priest HMC	3			Tank	Fully-tracked					1	0	0	[0]
M2A1 105mm howitzer	1					24"/60cm	1	9	2+				[0]
<i>Hull Mounted; Smoke</i>													
Firing bombardments	1					72"/180cm	-	4	4+				[0]
<i>Smoke Bombardment</i>													
.50 cal AA MG	1					16"/40cm	3	4	5+				[0]
ROF 1 if other weapons fire.													
Limited Air Support	1	Air											150
P-47 Thunderbolt	1												[0]
MG	1							6	5+				[0]
To Hit: 2+													
Bombs	1							5	1+				[0]
To Hit: 4+													
Total Cost:													1505

Option Footnotes

Notes	
<i>Protected Ammo</i>	Tanks with protected ammo re-rolls all failed Motivation Tests to remount Bailed Out vehicles in the Starting Step.
<i>Smoke</i>	This weapon may fire smoke in place of its normal ammunition.

Group	Min	Max	Used
CHQ	1	0	1
Combat	2	3	2
Weapons	0	5	0
Support	0	8	2
Air Support	0	1	1